

SARDAR PATEL UNIVERSITY  
T.Y.B.Sc : SEMESTER – VI : 2016  
INFORMATION TECHNOLOGY

**US06CINT03: Object Oriented Programming using Java**

Date: 01-04-2016, Friday Time : 02:30pm to 05:30pm Max. Marks: 70

Q.1 Multiple choice of Question: 10

- [1] Java interpreter translates \_\_\_\_\_ into machine code.  
(a) Bitcode (b) Machine Code  
(c) Bytecode (d) User code
- [2] The \_\_\_\_\_ includes hundred of classes and methods grouped into several function packages.  
(a) API (b) JVM  
(c) JAVAC (d) JRE
- [3] \_\_\_\_\_ is use for naming classes, methods, variables etc in a program.  
(a) Operator (b) Separator  
(c) Identifier (d) Constructor
- [4] \_\_\_\_\_ constructor is created when object of particular class is created.  
(a) Default (b) Parameterized  
(c) Copy (d) None of these
- [5] \_\_\_\_\_ methods must be override in the subclass.  
(a) public (b) final  
(c) abstract (d) static
- [6] \_\_\_\_\_ keyword is used to inherit a class.  
(a) extend (b) extends  
(c) implement (d) implements
- [7] \_\_\_\_\_ presents a uniform, easy-to-use, object-oriented interface between the program and the input/output devices.  
(a) Reader (b) Output  
(c) Input (d) Stream
- [8] Which package is used for creating and implementing applets.  
(a) java.lang (b) java.util  
(c) java.applet (d) java.awt
- [9] In itemStateChanged() method, we must pass object of \_\_\_\_\_ class.  
(a) ItemEvent (b) EventAction  
(c) EventItem (d) ActionEvent
- [10] JDBC application must import \_\_\_\_\_ package.  
(a) io (b) sql  
(c) event (d) util

- Q.2 Answer the following questions in short (Any 10) : 20
- [1] Java is platform-independent and portable. - Justify.
  - [2] What is JVM(Java Virtual Machine)?
  - [3] Write down the rules for variable naming.
  - [4] Differentiate between Classes and Interface.
  - [5] Define class. How does it accomplish data hiding?
  - [6] Define static keyword.
  - [7] Give examples of the Run-time error.
  - [8] List the methods of Writer class.
  - [9] List the java API packages.
  - [10] Explain methods setForeground() .
  - [11] Explain methods setBackground() .
  - [12] What is event delegation?
- Q.3 [A] List out the looping statements available in java. Explain with example. 5
- [B] Explain the data types available in java. 5
- OR
- Q.3 [A] Explain the scope of variable. 5
- [B] List out the decision making statements available in java. Explain with example. 5
- Q.4 Define inheritance. Describe different forms of inheritance with example. 10
- OR
- Q.4 [A] Explain super and final keyword with example. 5
- [B] What is a constructor? What are its special properties? 5
- Q.5 Explain any five methods of String class by giving an example. 10
- OR
- Q.5 [A] What is package? What are the benefits of package? Explain Java API packages. 5
- [B] Write a short note on Character Stream classes. 5
- Q.6 [A] Explain Applet life cycle in detail. 5
- [B] Write short note Checkbox and Choice components. 5
- OR
- Q.6 Write short note on following components: 10
1. Label, 2. List, 3. Button, 4. TextField

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(2)