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SARDAR PATEL UNIVERSITY

T.Y.B.Sc : SEMESTER - V

US05CCSC01 : Object Oriented Programming Using C++

Tuesday, 12<sup>th</sup> NOVEMBER, 2013

Time : 10:30am to 01:30pm

Max.Marks : 70

Q.1 Multiple choice of Question:

10

- [1] \_\_\_\_\_ is the developer of C++.  
[A] Dennis Ritchie [B] Ivan Byros  
[C] James Gosling [D] Bjarne Strastrup
- [2] \_\_\_\_\_ means that the code associated with a given procedure call at run time.  
[A] Static binding [B] Early binding  
[C] Dynamic binding [D] None
- [3] C++ supports \_\_\_\_\_.  
[A] anywhere declaration of variable [B] Reference variable  
[C] Dynamic initialization of variable [D] All
- [4] Objects created dynamically with their data members initialized during creation are known as \_\_\_\_\_ Objects.  
[A] nameless [B] live [C] constant [D] default
- [5] \_\_\_\_\_ access specifier is default in class definition.  
[A] private [B] protected [C] public [D] None of Above
- [6] Object without name is known as \_\_\_\_\_.  
[A] nameless object [B] live object  
[C] constant object [D] default object
- [7] By default, main() in C++ returns \_\_\_\_\_.  
[A] void [B] int [C] char [D] char\*
- [8] A pure virtual function is equated to \_\_\_\_\_.  
[A] zero [B] -1 [C] 1 [D] NULL
- [9] Which one of the following operators can be overloaded?  
[A] :: [B] New [C] .\* [D] Sizeof
- [10] Which one of the following operators cannot be overloaded?  
[A] the function call () [B] += [C] >> [D] ?:

Q.2 Attempt any 10 questions:

20

- [1] Define variable and constants.
- [2] What is object - oriented programming?
- [3] List out any four header files in C++.
- [4] Define destructor and give its example.
- [5] Write syntax for declare & initialize two dimensional array with example.
- [6] What do you mean by arrays of string? Give example.
- [7] List situations when inline function is not expanded inline.
- [8] Discuss default arguments briefly.
- [9] Define virtual function. Also, state difference between virtual function & pure virtual function.
- [10] What is this pointer?
- [11] Can we overload destructor? Explain your answer.
- [12] What is stream?

P.T.O

Q.3 [A] Explain different operator available in C++. 5  
[B] Explain encapsulation and inheritance with example. 5

OR

Q.3 [A] Explain different data type available in C++. 5  
[B] Explain Data abstraction and polymorphism with example. 5

Q.4 [A] What do you mean by constructors? What is the use of constructors in C++? How many types of constructors we can create in C++ programs 5  
[B] Explain basic I/O in C++ with proper example. 5

OR

Q.4 [A] Explain constructor overloading and copy constructor with example. 5  
[B] Explain constant objects and live objects with proper example. 5

Q.5 [A] Discuss inline functions with appropriate example. 5  
[B] Explain multiple & multilevel inheritance with suitable example. 5

OR

Q.5 [A] Explain the concept of friend function with suitable example. 5  
[B] Explain single & hierarchical inheritance with suitable example. 5

Q.6 [A] Explain binary operator overloading with example. 5  
[B] Explain write(), close() functions with example. 5

OR

Q.6 [A] Explain unary operator overloading with example. 5  
[B] Explain read(), seek() functions with example. 5

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