

**SARDAR PATEL UNIVERSITY**  
**Programme: MCA**  
**Semester: V**  
**Syllabus with effect from: June 2015**

<b>Paper Code:</b> PS05CMCA02	<b>Total Credit: 4</b>
<b>Title Of Paper:</b> Distributed Systems, Parallel Computing and Simulation	

Unit	Description in detail	Weighting (%)
<b>1</b>	<b>Distributed Systems - I</b> Basic concepts Advantages and Disadvantages of Distributed systems Tightly coupled and Loosely coupled systems, Hardware and Software Requirements Design Issues.	
<b>2</b>	<b>Distributed Systems - II</b> Implementation Methodologies : System Models for Organization of processors in a Distributed systems Processor Allocation Models Distributed File system Design Synchronization Aspects	
<b>3</b>	<b>Parallel Computing</b> Introduction to parallel processing Parallel processing terminology: decomposition, complexity, throughput, speedup, data dependence, resource dependence, levels of parallelism in programs Basic Architectures: multiprocessors, vector processors, pipeline, array, systolic, cube, hypercube, CCC, pyramid, prism, butterfly, and shuffle exchange Elementary Parallel Algorithms: Odd-Even, Bitonic Merge	
<b>4</b>	<b>Simulation - I</b> Introduction Applications Advantages & Disadvantages <b>Examples of simulation</b> Continuous system simulation <ul style="list-style-type: none"> <li>• Examples</li> <li>• Numerical Integration Vs. Continuous system simulation</li> <li>• Analog Vs. Digital simulation</li> </ul>	
<b>5</b>	<b>Simulation - II</b> Discrete system simulation <ul style="list-style-type: none"> <li>• Examples</li> <li>• Fixed time-step &amp; Event-to-event model</li> </ul> Simulating randomness Generation of non-uniformly distributed random numbers Monte-Carlo Computation and its applications. System, System environment, attributes, activities, types of activities Types of models <ul style="list-style-type: none"> <li>• Principles used in modeling</li> </ul> System Studies	



<b>6</b>	<b>Simulation - III</b> Types of system study Different computational techniques used in simulation <ul style="list-style-type: none"> <li>• Distributed lag models</li> <li>• Cobweb model</li> </ul> Process of simulating Design and Evaluation of Simulation Experiments Validation Introduction to Simulation Language	
----------	--	--

### Basic Text & Reference Books

- Tanenbaum Andrew S: Distributed Operating System, Addison Wesley, 2001
- Quinn Michael J: Parallel Computing – Theory and Practice (second edition), McGraw-Hill Pub., 1994
- Hira D. S. : System Simulation, S Chand & Co., Ltd., 2001
- Gordon Geoffrey : System Simulation, Prentice-Hall of India, New Delhi, 2001
- Deo Narsingh : System Simulation with Digital Computer, Prentice-Hall of India, New Delhi, 1999
- Law A M & Kelton W D: Simulation Modeling & Analysis, Tata McGraw-Hill, International Series, 2000

