SARDAR PATEL UNIVERSITY

B.Sc. Computer Science III Semester

<u>US03CCSC21 (Fundamentals of Computer Programming Using C)</u> Effective from June-2019

Credits : 4 Lectures per week : 4

University examination duration: 3 Hours

All units carry equal weightage.

Unit 1 Development of Algorithms, Flow Charts and Basics of C Language

- Concept of an algorithm and a flow chart, need and definition
- Symbols used to draw a flow chart
- Typical (primitive) examples of flow charts and algorithms
- Introduction to Translators and editors and details about Turbo C editor
- History and Importance of C
- Basic Structure of C Programming
- Problem analysis
- Variables, expressions & manipulation
- Data types and various operators
- I/O statements, Assignment statements

Unit 2 Logic Development, Structured Programming, Arrays

- Formatted I/O statements
- Control strategies, Conditions
- Loop statements
- Method of structured programming
- Arrays

Unit 3 Strings, Library Functions and User-Defined Functions

- Common standard library functions
- String handling.
- Working with functions
- Calling functions, passing arguments
- User-defined functions

Unit 4 Usage of Pointers

- Introduction and usage of pointers
- Declaration, initialization and dereferencing of pointer variables
- Pointers and addresses, Pointer arithmetic
- Pointers and function arguments
- Returning multiple values through pointers, Dynamic memory allocation
- Pointers and arrays

REFERENCE BOOKS:

- Balaguruswami: Programming in ANSI C., Tata McGraw Hill Publication.
- Cooper H. & Mullish H: The Spirit of C, Jaico Publication House, New Delhi.
- Kernighan B., Ritchie D.: The C Programming Language, Prentice Hall.

SARDAR PATEL UNIVERSITY

B.Sc. Computer Science III Semester

<u>US03CCSC22</u> (Web Application Development – I)

Effective from June-2019

Credits : 4 Lectures per week : 4

University examination duration: 3 Hours

All units carry equal weightage.

Unit 1 Introduction to Internet and Basics of HTML

- Introduction to Internet and Basics of HTML
- Services provided by the Internet (email, HTTP, FTP, Telnet, WWW)
- Basic terminology and concepts (URL, Webpage, Website, Web servers, Web browsers, Search Engines)
- Components of a browser window
- Use of menus and toolbar buttons
- Security and privacy precautions
- Introduction to HTML, HTML tags, Structure of HTML document,
- Text and Paragraph Formatting, ordered and unordered lists

Unit 2 | Web Page Designing, Frames and Forms

- Hyperlink, image tag
- HTML tables
- Frames, framesets, nested framesets
- Designing HTML forms
- Webpage layout
- Multimedia tags (audio, video), Webpage layout

Unit 3 Introduction to HTML5 and DHTML

- HTML5: HTML5 new elements
 - ! Doctype, meta, Input Controls (number, date, time, calendar, ranges)
- HTML5 semantics elements: header, footer, article, section.
- HTML5 graphics elements: SVG, Canvas
- What is DHTML
- Uses / Applications of DHTML, Components of DHTML

Unit 4 | Cascading Style Sheet

- Introduction of Cascading Style Sheet (CSS)
- Introduction Way of Specifying Style Inline Internal
- Cascading Style Sheet Attributes (font, color, text, background, border, margin, list)
- Implement of external style sheet
- Advanced CSS (Rounded Corners, Shadows, Text effects, Animations, 2D and 3D transforms)

REFERENCE BOOKS:

- Ivan Bay ross, "Web Enabled Commercial Applications Development using HTML, DHTML, Java script, Perl CGI", BPB, 2004
- Introduction to Internet and HTML scripting 2nd edition, Bhaumik Shroff.
- Douglas E Comer: The Internet, PHI, Second Edition, May 2000

SARDAR PATEL UNIVERSITY B.Sc. Computer Science III Semester

US03CCSC23 (Fundamentals of Computer Programming Using C - Lab)

(Practical) Effective from June-2019

Part - I

Credits : 2 No. of laboratory hours per week : 4

University examination duration: 2 Hours

• Practical Based on US03CCSC21

Part - II

Credits : 2 No. of laboratory hours per week : 4

University examination duration: 2 Hours

• Practical Based on US03CCSC22

SARDAR PATEL UNIVERSITY

B. Sc. Computer Science III Semester

<u>Course: US03SICT21 Information and Communication Technology - I</u> Effective from June-2019

Credits : 2 Lectures per week : 2

University examination duration: 2 Hours

All units carry equal weightage.

Unit 1 Basics of Computer System

- Introduction to Computer System and its characteristics
- Basic Terminology: Hardware, Software, Firmware
- Components of general purpose computer system: I/O devices, CPU, Memory
- Generations of computer languages
- Introduction to Operating System: Windows, Linux

Unit 2 Input and Output Devices

- Input Devices: Keyboards, Numeric keypads, Pointing Devices
 (Mouse, touch pad), Joysticks, Touch screen, Scanner, Sensor
 Magnetic strip reader, Microphone, Barcode reader, Webcam, Light pen
- Output Devices: Monitors (CRT, TFT, LCD), Projectors, Printers (laser, desk jet, dot matrix), Speaker, Plotter

Unit 3 Storage Devices

- Importance and need of backup
- Storage Devices: Hard Disk, CD, DVD, Pen Drive, Memory Cards
- Comparative advantages and disadvantages of using different backing storage media.
- Difference between main(internal) memory and backing storage.

Unit 4 Computer Networks

- Introduction to analog and digital data
- Need for conversion between analog and digital data
- Modem and its purpose
- Advantages and disadvantages of Computer Network
- Different types of network (LAN, MAN, WAN)
- Network Topology: (Bus, Star, Ring, Mesh, Hybrid)

REFERENCE BOOKS:

- Tanenbaum A.S.: Structured Computer Organization, Prentice-Hall of India Pvt. Ltd.
- Rajaraman V.: Computer Fundamentals, Prentice-Hall of India Pvt. Ltd.
- Tanenbaum A. S., Computer Networks, Prentice-Hall of India Pvt. Ltd., New Delhi, 1997.